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Ray Harris, Sarah Neville, Liam Somerville, Inneke Taal and Tanya Voges, with James Alberts Margie Medlin as Artistic & Curatorial Facilitator July 8 - 28, 2023 List of works (clockwise from foyer) 1 CAPITAL WASTE aka Liam Somerville marine_digital_conservation_SA_2023.exe, 2023 real-time projected three-channel 3D environment, 940cm 2 Inneke Taal A series of self-credits (as object; as site; as act) I, 2023 chairs, black blind, truss, projector, looped video 2:14, light, dimensions variable **3** A series of self-credits (as object; as site; as act) III, 2023, projector, webcam, plinth, isadora patch, dimensions variable Sarah Neville 4 $T = I/I_{0}$ Transmittance, 2023 textured glass, wooden support, plinths, two looped projections, dimensions variable Ray Harris 5 Who is the Doggie in the Window, 2023 looped projection 10:00, 93 x 210cm 6 Tanya Voges With/In, 2023 perspex cylinder with projection film, real-time interactive projected video, 337 x 395 x 205cm 7 Inneke Taal A series of self-credits (as object; as site; as act) II, 2023, chairs, white blind, truss, projector, looped video 1:03, light, dimensions variable 8 Ray Harris Spirt shelf, 2023 shelf, domestic objects, projection of looped video 12:00, 240 x 170 x 40cm

The Mill acknowledges the Kaurna people as the traditional custodians of the Adelaide region and that their cultural and heritage beliefs are still as important to the living Kaurna people today. All works POA, For sales enquiries, please contact Adele: visualarts@themilladelaide.com

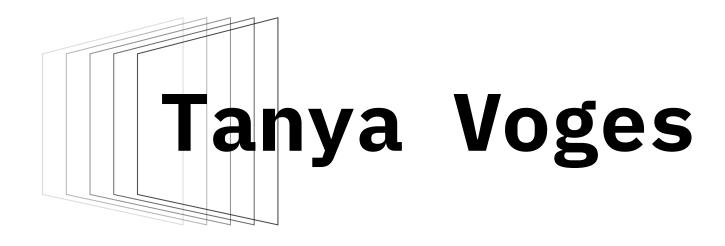












With/In illustrates the relationship of the body to space, between the bodies of performer and witness, and to itself as a kinaesthetic exploration. The interplay of the projected figure within the installation and architecture invites the viewer to consider their own sense of physicality as they are moved with and in the space. With/in is a study informed by movement scores demonstrating elements of contemporary dance linage. Unlike viewing an ephemeral performance With/In offers an

interactive glimpse into my signature

choreographic process and only exists with

the presence of the audience.

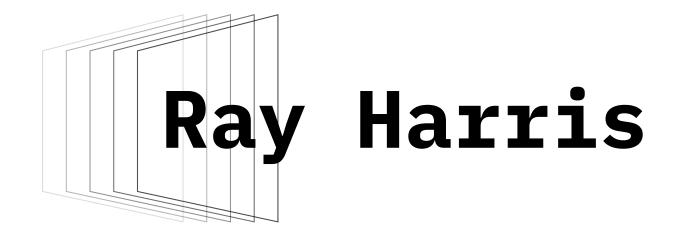


marine_digital_conservation_SA_2023.exe looks toward a digital future where we have chosen not to stop mass extinction due to our unsustainable consumption practices but to instead poorly digitise the last of the remaining flora and fauna before they are lost forever. We have already seen examples of this with only eighty seconds of film footage remaining of the extinct thylacine or the digital preservation project undertaken by the island nation Tuvalu as a desperate

solution to rising sea levels. Wouldn't it

be better if we preserved the real thing

instead?



On a domestic shelf filled with jars, books and plastic, Spirit Shelf nods to preserved animals floating in liquid in museums. By projecting animals going about their daily life, Spirit Shelf speaks to extinction, cruelty and indifference humans have for the other inhabitants of the earth.

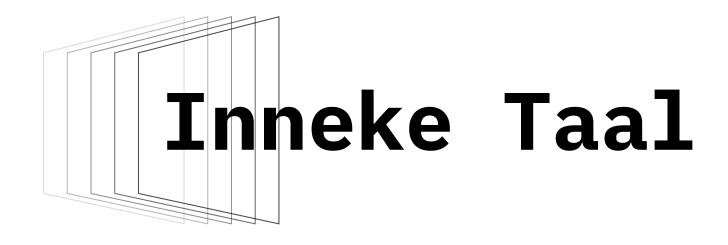
While we are slowly destroying our home, we are rapidly affecting those who innocently live around us. We treat them with very little regard, much like the mundane

inanimate objects in our pantry, or token

special items we hold in higher regard, a

much-loved book or pet cat. Others become

our endless mass of the unwanted.



I am considering the cross-over of theatricality behind the gallery (whitecube) and the theatre (black-box) as corresponding spaces at The Mill. Each are make-shift spaces that house processes of rehearsal, editing, experimentation, and production.

Through multiple modes of deconstruction, I seek to promote the embodiment of these processes with the act of anticipation and viewing.

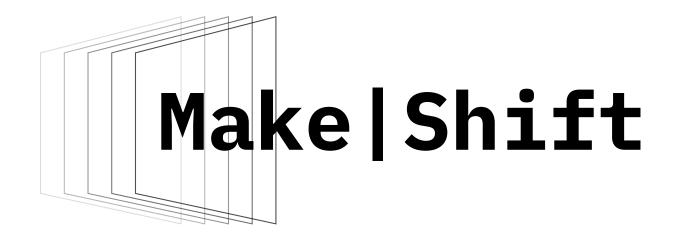


The before the event.



T = I/I₀ Transmittance is a daylight simulator that explores the amount of light energy that glass absorbs, scatters, or reflects. The installation is constructed of glass and light, projecting weather as shadow for personal reflection on wintertime ambience in enclosed spaces. In a speculative future world, where underground/ weatherproof living is normal, identifying the psychological importance of dappled light as light fairies on walls will connect with us with seasonal shifts to enhance





The works in this exhibition were developed through a four-week professional development lab titled Projection Techniques & Technologies. Facilitated by Margie Medlin, the intensive combined rapid skills development in emerging technologies to support the exploration of interdisciplinary, site-specific and audience-focused new work. The artists experienced four, professional development workshop at The Mill and recieved mentorship from multimedia specialists Tim Gruchy and Illuminart. The lab's aspirations

were supported by Mill's team, and dedication

to each artist through the commissioning of

an exhibition outcome.